



# Emergency Codes

## FACILITY ALERT

Event	Recommended Plain Language	Alternate Code
<b>Evacuation</b>	“Facility Alert + Evacuation + Descriptor (location)”	None
<b>Fire</b>	“Code Red + Descriptor (location)”	Plain Language
<b>Hazardous Spill</b>	“Facility Alert + Hazardous Spill + Descriptor (location)”	Code Orange

## WEATHER ALERT

Event	Recommended Plain Language	Alternate Code
<b>Severe Weather</b>	“Weather Alert + Descriptor (threat/location) + Instruction”	None

## SECURITY ALERT

Event	Recommended Plain Language	Alternate Code
<b>Abduction</b>	“Security Alert + Descriptor (threat/location)”	Code Pink
<b>Missing Person</b>	“Security Alert + Descriptor”	None
<b>Armed Violent Intruder/ Active Shooter/Hostage</b>	“Security Alert + Descriptor (threat/location)”	Code Silver
<b>Bomb Threat</b>	“Security Alert + Descriptor (threat/location)”	Code Black
<b>Combative Patient/Person</b>	“Security Alert + Security Assistance Requested + (location)”	None

## MEDICAL ALERT

Event	Recommended Plain Language	Alternate Code
<b>Mass Casualty</b>	“Medical Alert + Mass Casualty + Descriptor”	None
<b>Medical Decontamination</b>	“Medical Alert + Medical Decontamination + Descriptor”	None
<b>Medical Emergency</b>	“Code Blue + Descriptor (location)”	Plain Language